

PENUTUP BOTOL

Permainan ini boleh dimainkan oleh kanak-kanak lelaki mahupun perempuan berumur tujuh tahun ke atas terdiri dari tiga atau lebih pemain. Lazimnya dimainkan di dalam rumah di atas permukaan lantai yang rata. Peralatannya adalah lima keping penutup botol kaca jenis keluli/zink. Undian perlu dibuat terlebih dahulu bagi menentukan pemain yang akan memulakan permainan mengikut giliran. Pemain pertama dikehendaki 'menimbang' dan menangkap kesemua lima keping penutup botol , pemain yang Berjaya menimbang paling banyak akan memulakan permainan dan diikuti oleh pemain-pemain lain.

Pemain dikehendaki meletakkan kesemua penutup botol mengikut susunan bertingkat di atas lantai. Kedua-dua ibu jari pemain perlu memutarkan penutup botol tersebut sehingga berselerak di atas lantai. Salah satu penutup botol akan dipilih dan diletakkan di tepi pemain. Salah seorang pemain akan memilih satu biji penutup botol yang perlu dijentik kepada satu penutup botol yang lain oleh pemain. Jika jentikannya mengena, pemain perlu menjentik penutup-penutup botol yang lain. Jika berjaya pemain akan menimbang kesemua penutup botol dan menyambut seberapa banyak yang boleh. Pemain yang paling banyak kiraan jumlah imbangan akan dikira pemenang.

PENUTUP BOTOL

This indoor game is played in groups of at least three players, played by both boys and girls aged seven years and above. Five metal bottle caps are used when playing this game. After the turn and rotation of players are decided by each player balancing the bottle caps on the back of the palm, tossing them up and catching as many of the bottle caps in the open palm. The players who catch as many of the bottle caps in the open palm. The players who catch the most number of caps in the one try gets to go first and go on. The first player then stacks the bottle caps on the top of the other and placing one finger and thumbs on either side of the stack, gives it a twist causing the caps to setter. One of the other players selects one of the bottle caps and places it at the first player's side. The first player than uses the chosen cap as a striker and flicks it towards a bottle cap pointed out by one of the other players. The players repeat this if she makes a successful strike until all the caps are retrieved. The players then go through the earlier procedure of tossing and catching the bottle caps and is awarded one pont for each bottle cap caught and the player with the most point is the winner.

